

## SZIGET NEWSLETTER PRIZE GAME RULES OF PARTICIPATION

These present Rules of Participation (hereinafter: „**Rules**”) set forth the terms of participation in the and prize game (hereinafter “**Game**”) to be held under the name “**Sziget Newsletter**”.

**Organiser of the Game.** The Game is organised by **Sziget Cultural Management Ltd.**, (1033 Budapest, Hajógyári sziget, hrsz. 23796/58., Hungary; tax number: 26189905-2-41; registration number: 01 10-049598, hereinafter “**Organiser**”) organizing Sziget Festival 2025 (hereinafter “**Event**”).

**The term of the Game.** The Game shall be held between 18:00, August 4, 2025, and 12:00, August 12, 2025 (CET). The Organiser reserves the right to change the term of the Game.

**Participants of the Game.** Any individual having full legal capacity over 18 (eighteen) years old may participate in the Game who, during the term of the Game has subscribed to the newsletter of the Event at the website <https://szigetfestival.com/en/sziget-newsletter>, and simultaneously therewith, by the acceptance of these Rules make a declaration on their willingness to participate in the Game (hereinafter each a „**Player**”, together “**Players**”). Individuals who have subscribed to the newsletter of the Event prior to the term of the Game (18:00, August 4, 2025) may not participate in the Game as Players.

The proprietors and executive officers of the Organiser and other contributors having a role in carrying out the Game, their employees, agents, and their close relatives (Ptk. 8:1 § (1)) may not participate in the Game as Players.

**Description of the Game.** The Organiser draws attention to the Game on the Facebook, Instagram and TikTok platform of the Event, the website of the Event, in the mobile application of the Event, the passport of the Event and at the Event through different advertising spaces. The task of the Players is to subscribe, to the Event’s newsletter at the website <https://szigetfestival.com/en/sziget-newsletter> by adding their name and e-mail address, and simultaneously therewith, by the acceptance of these Rules to make a declaration on their willingness to participate in the Game. Among the Players, 1 (one) winner (hereinafter “**Winner**”) will be chosen by draw. The prize of the Winner is 1 (one) full festival pass for two for the 2026 Event (hereinafter “**Prize**”).

**Draw of the Winners, receiving the Prizes.** The Organiser will select, through random drawing, the Winners among the Players, on August 13, 2025. The Prize may not be exchanged for money. Neither the Winner, nor others are entitled to demand from the Organiser to exchange the Prize to money or to any other gift. The Organiser does not provide any other gifts or prizes in the Game other that is determined. No additional Winner will be selected in relation to any Prize if the Winner loses his or her right to receive the Prize or does not fulfil his or her obligation in the given term to get the Prize, or he or she refuses to get the Prize.

The Winner will be notified on the Prize by Organiser via electronic mail to the email address used for the subscription to the newsletter of the Event. The voucher connected to the Prize will sent by the Organiser to the Winner via email after the launch of the ticket sales for the 2026 Event. The Organiser draws the attention to the fact that the general terms and

conditions in effect at the time of beginning the ticket sales for the 2026 Event shall apply to the Prize.

Each Prize will be delivered on 1 (one) occasion as follows. By delivering the Prize, the Organiser verifies the entitlement for the Prize only on basis of the e-mail address presented by the Winner when subscribing to the newsletter. The Organiser expressly excludes its liability connected with the eventual abuses related to the receipt and use of the Prize.

**Legal characteristics of the Game.** The Game shall be deemed as a prize draw not qualifying as a gift draw. The Organiser undertakes to pay the personal income tax directly applicable to the Prize and the amount of any additional tax or other contributions directly related to the Prize.

**General provisions.** The implementation of the Game and the participation therein shall be in accordance with these Rules. Players accept these Rules by signing up for the newsletter of the Event. The Organizer is entitled to change these Rules on its own discretion. The Organiser excludes any liability arisen out of any abuse.

**Liability matters.** If there is abuse or any suspicion of abuse during the time of the Game, the Organiser reserves the right to suspend or to terminate the Game or to exclude the offender from the Game. In such a case, the Organiser excludes its all liability.

The Winner shall bear all consequences of giving incorrect personal data or if his/her mailbox cannot receive letters. The Organiser is not able to check the correctness of the aforementioned personal data. In this regard the Winner shall exclusively bear all responsibility and all legal and financial consequences.

The Organiser excludes any liability for any demand for compensation or indemnification or for any cost, damage, loss incurred by the Players as a result of participating in the Game. By participating in the Game, the Player expressly waives his or her right to have any demand relating to conducting the Game, the Prize/Prizes, the Winner/Winners, the Organiser or any other third parties.

The Organiser excludes its liability for any copyright infringement.

The Organiser shall not bear any liability if the webpage that contains these Rules periodically cannot be found due to technical reasons during the term of the Game. The Organiser shall not be liable for problems with the webpage and for their consequences beyond its control (for example technical problems or break-down in the internet system).

**Data handling.** The name and the e-mail address provided by the Players will be processed by the Organiser for the purpose of conducting the Game and the delivery of the Prize. For the purpose of the Game, Organiser only stores these data until the end of the Game and the use of the Prize. The legal basis for data processing is the participant's consent pursuant to Article 6 paragraph (1) a) of the 2016/679 regulation of European Parliament and Council (GDPR). Consent may be withdrawn at any time by sending an email to [dpo@sziget.hu](mailto:dpo@sziget.hu). Such withdrawal does not affect the lawfulness of processing based on consent before its withdrawal. Organiser informs the Players that beyond the arrangement of the Game, the name and email address provided for the subscription to the newsletter of the Event are also processed for other purposes, for which the applicable privacy notice is available here:

<https://szigetfestival.com/en/policy-gctc#!/c141/privacy-policies> (*Privacy policy concerning marketing activities related to festivals*).

Pursuant to the GDPR, during the data processing, the participant may request access to the personal data and may request information about data processing (which will be provided by Organiser within no more than 1 month), may request rectification or erasure of personal data or the restriction of data processing.

If you feel that Organiser as controller has violated any of the legal provisions applicable to data processing, please contact Organiser first, using the above contact information, or at the following email address: [dpo@sziget.hu](mailto:dpo@sziget.hu). If this proves to be unsuccessful, you may initiate a proceeding with the Hungarian **National Authority for Data Protection and Freedom of Information** (Nemzeti Adatvédelmi és Információszabadság Hatóság, NAIH, mailing address: H-1055 Budapest, Falk Miksa utca 9-11., email: [ugyfelszolgalat@naih.hu](mailto:ugyfelszolgalat@naih.hu)) or seek judicial remedy.

Budapest, July 30, 2025